

Team Name: _____

Evaluated by: _____

	Implement. neutral	Verifiable	Positively stated	Concise	Shall	No weak words	EARS type	Comments
R1								
R2								
R3								
R4								
R5								
R6								
R7								
R8								
R9								
R10								
R11								
R12								

EARS types:

- Ubiquitous The <system name> shall <system response>
- Event-driven **When** <preconditions> <trigger>, the <system> shall <system response>
- State-driven **While** <in a state>, the <system> shall <system response>
- Unwanted Behavior **If** <preconditions> <trigger>, **then** the <system> shall <system response>
- Optional **Where** <feature>, the <system> shall <system response>
- Complex (combinations of the above patterns)